Statistical Natural Language Processing A refresher on information theory

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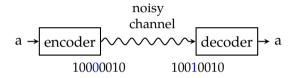
University of Tübingen Seminar für Sprachwissenschaft

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Information theory

- Information theory is concerned with measurement, storage and transmission of information
- It has its roots in communication theory, but is applied to many different fields NLP
- We will revisit some of the major concepts

Noisy channel model



- We want codes that are efficient: we do not want to waste the channel bandwidth
- We want codes that are resilient to errors: we want to be able to detect and correct errors
- This simple model has many applications in NLP, including in speech recognition and machine translations

Coding example

binary coding of an eight-letter alphabet

- We can encode an 8-letter alphabet with 8 bits using one-hot representation
- Can we do better than one-hot coding?

letter	code
a	00000001
b	00000010
С	00000100
d	00001000
e	00010000
f	00100000
g	01000000
h	10000000

Coding example

binary coding of an eight-letter alphabet

- We can encode an 8-letter alphabet with 8 bits using one-hot representation
- Can we do better than one-hot coding?

letter	code
a	00000000
b	00000001
c	00000010
d	00000011
e	00000100
f	00000101
g	00000110
h	00000111

Coding example

binary coding of an eight-letter alphabet

- We can encode an 8-letter alphabet with 8 bits using one-hot representation
- Can we do better than one-hot coding?
- Can we do even better?

letter	code
a	00000000
b	00000001
C	00000010
d	00000011
e	00000100
f	00000101
g	00000110
h	00000111

Self information / surprisal

Self information (or surprisal) associated with an event x is

$$I(x) = \log \frac{1}{P(x)} = -\log P(x)$$

- If the event is certain, the information (or surprise) associated with it is 0
- Low probability (surprising) events have higher information content
- Base of the log determines the unit of information
 - 2 bits
 - e nats
 - 10 dit, ban, hartley

Why log?

- Reminder: logarithms transform exponential relations to linear relations
- In most systems, linear increase in capacity increases possible outcomes exponentially
 - Number of possible word combinations in a two-word sentence is exponentially more than the number of possible words in a one-word sentence
 - But we expect information to double, not increase exponentially
- Working with logarithms is mathematically and computationally more suitable

Entropy

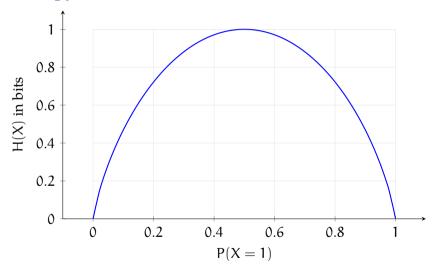
Entropy is a measure of the uncertainty of a random variable:

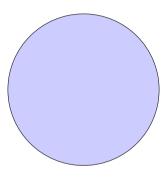
$$H(X) = -\sum_{x} P(x) \log P(x)$$

- Entropy is the lower bound on the best average code length, given the distribution P that generates the data
- Entropy is average surprisal: $H(X) = E[-\log P(x)]$
- It generalizes to continuous distributions as well (replace sum with integral)

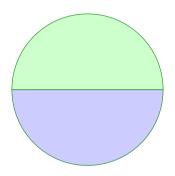
Entropy is about a distribution, while surprisal is about individual events

Example: entropy of a Bernoulli distribution

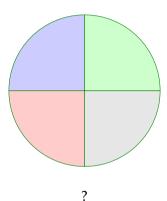


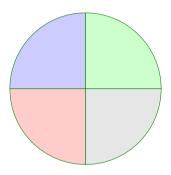


$$H = -\log 1 = 0$$



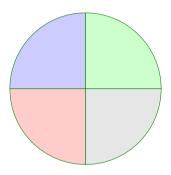
$$H = -\frac{1}{2}\log_2\frac{1}{2} - \frac{1}{2}\log_2\frac{1}{2} = 1$$





$$H = -\frac{1}{4}\log_2\frac{1}{4} - \frac{1}{4}\log_2\frac{1}{4} - \frac{1}{4}\log_2\frac{1}{4} - \frac{1}{4}\log_2\frac{1}{4} = 2$$

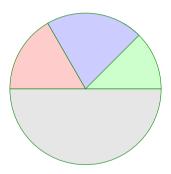
the distribution matters



$$H = -\frac{1}{4}\log_2\frac{1}{4} - \frac{1}{4}\log_2\frac{1}{4} - \frac{1}{4}\log_2\frac{1}{4} - \frac{1}{4}\log_2\frac{1}{4} = 2$$

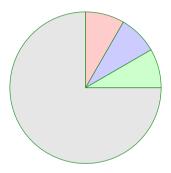
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the distribution matters



$$H = -\frac{1}{2}\log_2\frac{1}{2} - \frac{1}{6}\log_2\frac{1}{6} - \frac{1}{6}\log_2\frac{1}{6} - \frac{1}{6}\log_2\frac{1}{6} = 1.79$$

the distribution matters



$$H = -\frac{3}{4}\log_2\frac{3}{4} - \frac{1}{12}\log_2\frac{1}{12} - \frac{1}{12}\log_2\frac{1}{12} - \frac{1}{12}\log_2\frac{1}{12} = 1.21$$



• Can we do better?

letter	prob	code
a	1/8	000
b	$\frac{1}{8}$	001
c	$\frac{1}{8}$	010
d	$\frac{1}{8}$	011
e	$\frac{1}{8}$	100
f	$\frac{1}{8}$	101
g	$\frac{1}{8}$	110
h	$\frac{1}{8}$	111



- Can we do better?
- No. H = 3 bits, we need 3 bits on average

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letter	prob	code
a	1/8	000
b	$\frac{1}{8}$	001
С	$\frac{1}{8}$	010
d	$\frac{1}{8}$	011
e	$\frac{1}{8}$	100
f	$\frac{1}{8}$	101
g	$\frac{1}{8}$	110
h	$\frac{1}{8}$	111

- Can we do better?
- No. H = 3 bits, we need 3 bits on average
- If the probabilities were different, could we do better?

prob	code	
$\frac{1}{2}$		
$\frac{1}{4}$		
$\frac{1}{8}$		
$\frac{1}{16}$		
$\frac{1}{64}$		
	$ \begin{array}{c} $	



- Can we do better?
- No. H = 3 bits, we need 3 bits on average
- If the probabilities were different, could we do better?
- Yes. Now H = 2 bits, we need 2 bits on average

letter	prob	code
a	$\frac{1}{2}$	0
b	$\frac{1}{4}$	10
С	$\frac{1}{8}$	110
d	$\frac{1}{16}$	1110
e	$\frac{1}{64}$	111100
f	$\frac{1}{64}$	111101
g	$\frac{1}{64}$	111110
h	<u>1</u> 64	111111

Differential entropy

• Information entropy generalizes to the continuous distributions

$$h(X) = -\int_X p(x) \log p(x)$$

- The entropy of continuous variables is called differential entropy
- Differential entropy is typically measures in *nats*

Pointwise mutual information

Pointwise mutual information (PMI) between two events is defined as

$$PMI(x, y) = \log_2 \frac{P(x, y)}{P(x)P(y)}$$

• Reminder: P(x, y) = P(x)P(y) if two events are independent

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Pointwise mutual information

Pointwise mutual information (PMI) between two events is defined as

$$PMI(x,y) = \log_2 \frac{P(x,y)}{P(x)P(y)}$$

- Reminder: P(x,y) = P(x)P(y) if two events are independent PMI
 - 0 if the events are independent
 - + if events cooccur more than they would occur by chance
 - if events cooccur less than they would occur by chance
- Pointwise mutual information is symmetric PMI(X, Y) = PMI(Y, X)
- PMI is often used as a measure of association (e.g., between words) in computational/corpus linguistics

Mutual information

Mutual information measures mutual dependence between two random variables

$$MI(X,Y) = \sum_{x} \sum_{y} P(x,y) \log_2 \frac{P(x,y)}{P(x)P(y)}$$

- MI is the average (expected value of) PMI
- PMI is defined on events, MI is defined on distributions
- Note the similarity with the covariance (or correlation)
- Unlike correlation, mutual information is
 - also defined for discrete variables
 - also sensitive the non-linear dependence

Conditional entropy

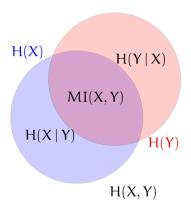
Conditional entropy is the entropy of a random variable conditioned on another random variable.

$$H(X \mid Y) = \sum_{y \in Y} P(y)H(X \mid Y = y)$$
$$= -\sum_{x \in X, y \in Y} P(x, y) \log P(x \mid y)$$

- H(X | Y) = H(X) if random variables are independent
- Conditional entropy is lower if random variables are dependent

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Entropy, mutual information and conditional entropy



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Cross entropy

Cross entropy measures entropy of a distribution P, under another distribution Q.

$$H(P,Q) = -\sum_{x} P(x) \log Q(x)$$

- It often arises in the context of approximation:
 - if we approximate the true distribution P with Q
- \bullet It is always larger than H(P): it is the (non-optimum) average code-length of P coded using Q
- It is a common *error function* in ML for categorical distributions

Note: the notation H(X, Y) is also used for *joint entropy*.

KL-divergence / relative entropy

For two distribution P and Q with same support, Kullback–Leibler divergence of Q from P (or relative entropy of P given Q) is defined as

$$D_{KL}(P||Q) = \sum_{x} P(x) \log_2 \frac{P(x)}{Q(x)}$$

- D_{KL} measures the amount of extra bits needed when Q is used instead of P
- $D_{KL}(P||Q) = H(P,Q) H(P)$
- Used for measuring difference between two distributions
- Note: it is not symmetric (not a distance measure)

Short divergence: distance measure

A distance function, or a metric, satisfies:

- $d(x,y) \geqslant 0$
- $\bullet \ d(x,y) = d(y,x)$
- $d(x,y) = 0 \iff x = y$
- $d(x,y) \leq d(x,z) + d(z,y)$

We will encounter measures/metrics frequently in this course.

Summary

- Information theory has many applications in NLP and ML
- We reviewed a number of important concepts from the information theory
 - Self information
 - Pointwise MI
 - Cross entropy

- Entropy
- Mutual information
- KL-divergence

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- Information theory has many applications in NLP and ML
- We reviewed a number of important concepts from the information theory
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Next:

Mon ML intro / regression

Wed Classification

Fri Classification

Further reading

- The original article from Shannon (1948), which started the field, is also quite easy to read.
- MacKay (2003) covers most of the topics discussed, in a way quite relevant to machine learning. The complete book is available freely online (see the link below)



MacKay, David J. C. (2003). Information Theory, Inference and Learning Algorithms. Cambridge University Press. ISBN: 978-05-2164-298-9. URL: http://www.inference.phy.cam.ac.uk/itprnn/book.html.



Shannon, Claude E. (1948). "A mathematical theory of communication". In: Bell Systems Technical Journal 27, pp. 379–423, 623–656.